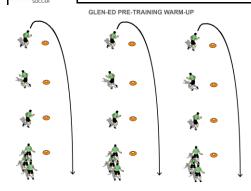
U13 and above (11v11)

OBJECTIVES- wide play and wing service



GLEN-ED WARM-UP Grid Size: 30 Yrds Duration: 7-8 Mins

All exercises performed twice

- 1 Simple Jog
- 2 Knees up-Heels up switching every 10 yds
- 3 Karaoke switchng every 10 yds
- 4 Zig-Zag Side to Side switching every 10 yds backwards
- 5 Skip Jumps arms going forward and then backwards every 10 yds
- 6 Forward backwards runs turning every 10 yds
- 7 3 Increasing Sprints at each cone

30% 50% 70%

50% 70% 90%

70% 100% 100%

TECHNICAL WARM-UP Grid Size: 20x30 Duration: 10 Mins

Pasing and Receiving

2 players 10-15 yards apart

Simple passing- 2 touch only inside of feet

3 touch-inside outside inside pass

3 touch- inside settle, scissor left/right outside touch then inside pass

4touch - inside settle, roll with same foot across body touch forward

then pass. Coaches can add other moves to the progression

COACHING POINTS / KEY CONCEPTS

Toe up ankle locked, follow thru to target Go slow perform the moves correctly



© Copyright www.academysoccercoach.co.uk 201

ACTIVITY 1 Grid Size: 30 x 40 Duration: 15 Min

4v4/5v5 plus 1 to 6 goals

Teams defend 3 goals and attack 3 goals.

Teams score by dribbling through one of the goals

3 points for dribbling through one of the goals on the outside and

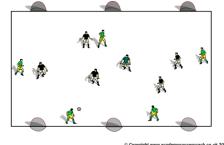
1 point for dribbling through the center goal.



Wingers must stay wide, quick ball movement

Limit touches for quicker ball movment- 2/3 touches

Switching the play quickly, play to the correct foot to allow 1st touch in the direction you want to go



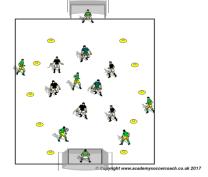
Copyright www.academysoccercoach.co.dx 2011

ACTIVITY 2 Grid Size: 40 x 50 Duration: 15 Mins 4v4/5v5 plus 2 to goal

Game is played with arced channels to the field which allows wide mids/backs to play freely in those outside areas.

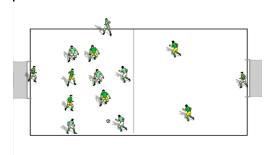
If a goal is scored directly from a service out of the arched it counts for 3.

The outside channels have no restrictions and defenders can not go defend in that area.



COACHING POINTS / KEY CONCEPTS

Wide players stay outside, head up and look for runners in the box.



ACTIVITY 3
7v7/8v8 game with GK's.

mo with CK's

Grid Size: 20x30 Duration

Duration: 15 Mins

The targets must stay in offesive half of field. The team in posession should be at least 2 men up.

Goals created from the wings count as 3.

Attacking team should stretch the field and stay as wide as possible.

Wingers must stay wide, quick ball movement

COACHING POINTS / KEY CONCEPTS

Switch the field quickly to create chances on the wings.

Head up and look for runners in the box.

Lmit touchs for quicker ball movement